



Major Site Plan

City of Southport, North Carolina

1029 N. Howe St, Southport NC 28461
www.southportnc.org

Planning & Inspections
Phone 910-457-7961 Fax 910-457-7957

For Staff Use Only

PERMIT No. _____ **FEE: \$** _____ **Date Received:** _____

Applicant's Name: _____

Mailing Address: _____ **City:** _____

State: _____ **Zip Code:** _____ **Phone:** _____

Email: _____

Location of the property: _____

Parcel No.: _____ **Overall Acreage:** _____ **Number of lots:** _____

Property Owner's Name: _____

Address of Owner: _____ **Phone:** _____

City: _____ **State:** _____ **Zip Code:** _____

Email: _____

Surveyor: _____ **License #:** _____

Mailing Address: _____ **City:** _____

State: _____ **Zip Code:** _____

Phone: _____ **Email:** _____

Major Site Plan Definition

Per Section 2.7.B of the UDO, Purpose. A major site plan is intended for more intense development proposals requiring greater discretion of the city.

The following development types must submit a major site plan as specified in this ordinance:

- a) Residential development of four (4) or more dwelling units on a lot.
- b) Nonresidential development whereby 10,000 square feet or more of impervious surfaces are proposed.
- c) All other development not subject to minor site plan approval.

Pre-Application Meetings: Applicants may request a pre-application meeting with the UDO Administrator prior to submission of an application to discuss procedural and substantive matters related to the proposed application.

Required Application Materials for Submittal:

- One (1) digital copy and 12 hard copies of the major site plan shall be submitted with all such applications.
- The major site plan shall be prepared by and sealed by a licensed land surveyor, landscape architect, or engineer registered to practice in the state of North

Major site plans shall include all required information as provided in Appendix A: Submission Requirements of the UDO.

Signature (Owner or Authorized Applicant)

Date

APPROVED BY:

UDO Administrator

Date